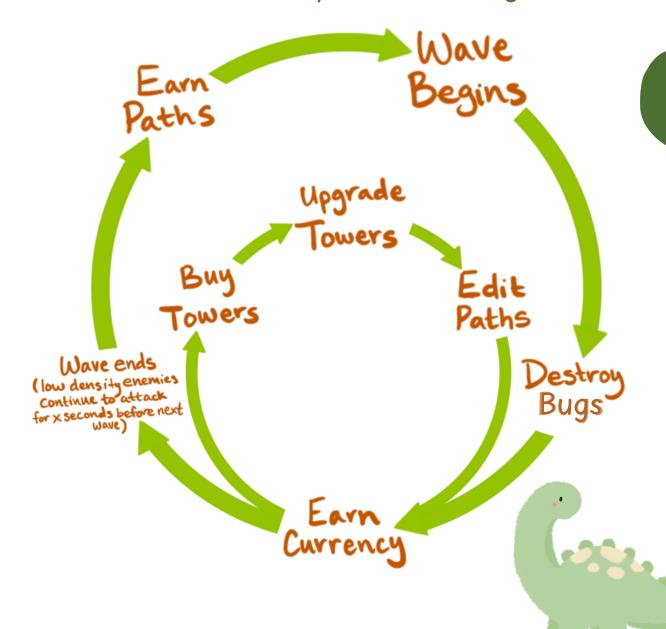# Dinos TD

Dinos TD is a tower defense game where you control an army of dinosaurs each with different abilities. You must defend against an onslaught from the enemy bugs!
Draw enemy paths, destroy bugs, and upgrade and reposition your dinos to get as far as you can into the enemy hoard!

Earn Paths → Wave Begins → Upgrade Towers → Buy Towers → Edit Paths → Destroy Bugs → Earn Currency

Wave ends (low density enemies continue to attack for x seconds before next wave)

Game Loop

- Build paths for the enemies to follow!
- Buy, upgrade, and move dinosaur towers!
- Squash bugs to get food!
- Expand your battlefield with a bigger route!

Branching upgrades and UI ideas inspired by Bloons TD 6.

Path creation system, including when player edits/deletes them, inspired by Mini Motorways.

Unique Selling Points

- Tower defense where the player builds the path.
- Paths have different abilities: slow enemies, do damage to certain types, force them to stop flying.
- Terrain that restrains paths.
- Two modes: predetermined enemy densities and timing OR random enemy densities with difficulty ramping

- Feed your dinosaurs to move them around the map as your path grows.
- Multiple levels encourage players to explore drawing strategies.

Genre

Tower Defense
Strategy

Target Platform

PC
Mobile

Target Audience

Those interested in:
Tower Defense Games
Dinosaurs
Prehistoric Times